

# Cub Scout Den Meeting Outline

Month: **April**

Week: **2**

Point of the Scout Law: **Loyal**

	Tiger	Wolf	Bear	Webelos	Arrow of Light
Before the Meeting	Gather materials for gathering and other activities, games and have home assignments (if any) ready.	Gather materials for gathering and other activities, games and have home assignments (if any) ready.	Gather materials for gathering and other activities, games and have home assignments (if any) ready.	Gather materials for gathering and other activities, games and have home assignments (if any) ready.	Gather materials for gathering and other activities, games and have home assignments (if any) ready.
Gathering	911 Safety Quiz				
Opening	I Went Hiking Opening				
Activity	Cub Scout Six Essentials Discussion and Activity				
Game	Fruit Basket				
Business items/Take home	None	None	None	None	None
Closing	Be Prepared Closing				
After the meeting					

**Materials:**

Gathering: copies of quiz, pencils

Opening: flag, lines to cut/read

Activity: instructions, copies of Cub Scout six essentials pictures

Game: instructions, masking tape

Closing: none

Home assignments: None

Advancement:

Tiger – Tigers in the Wild 1, Tigers: Safe & Smart 3

Wolf – Paws on the Path 1

Bear – None

Webelos – None

Arrow of Light – None

# 911 Safety Quiz



Circle **YES** if you should dial 911. Circle **NO** if you should not dial 911.

1. Should you call 911 if you see someone breaking into a car?

**YES**

**NO**

2. Should you call 911 if you brother or sister breaks your toy?

**YES**

**NO**

3. If you are hiking with a friend and he falls and hurts himself very badly, should you call 911?

**YES**

**NO**

4. If your friend falls down and scrapes his elbow, should you call 911?

**YES**

**NO**

5. If you see fire or smell smoke, should you call 911?

**YES**

**NO**

6. Should you call 911 if you need help with a school project?

**YES**

**NO**

7. Should you call 911 if a stranger is following you?

**YES**

**NO**

8. Should you call 911 if you see a car accident where someone is hurt?

**YES**

**NO**

9. Should you call 911 if your parents put you in timeout?

**YES**

**NO**

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8. Should you call 911 if you see a car accident where someone is hurt?

**YES**

**NO**

9. Should you call 911 if your parents put you in timeout?

**YES**

**NO**

# I Went Hiking Opening

## Materials:

Paper with lines printed for Cub Scouts to read

**Cub Scout #1** - I went hiking, I took a walking stick.

**Cub Scout #2** - I went hiking, I took a camera.

**Cub Scout #3** - I went hiking, I took some water.

**Cub Scout #4** - I went hiking, I took a snack.

**Cub Scout #5** - I went hiking, and enjoyed the journey.

**Cub Scout #6** - I went hiking, not a piece did I take.

**Cub Scout #7** - I went hiking, not a piece did I leave.



# **I Went Hiking Opening**

**(lines to cut out for Cub Scouts to read)**

**Cub Scout #1** - I went hiking, I took a walking stick.

**Cub Scout #2** - I went hiking, I took a camera.

**Cub Scout #3** - I went hiking, I took some water.

**Cub Scout #4** - I went hiking, I took a snack.

**Cub Scout #5** - I went hiking, and enjoyed the journey.

**Cub Scout #6** - I went hiking, not a piece did I take.

**Cub Scout #7** - I went hiking, not a piece did I leave.

# The Six Cub Scout Essentials



## Materials:

Pictures of the 6 Cub Scout Essentials, or the actual objects

## Instructions:

So today we're going to pretend. We're going to pretend that we're going on a hike or outing and we need to figure out what we need to take and what we need to remember before we go.

Cub Scouts should have at least six things. What do you think we might need if we were going outside on a hike for a little while?

[They may have the answers. If they get an answer correct, have them come up front and hold the object or the picture of the object.]

## Six Cub Scout Essentials: (why would we need these things?)

**First Aid kit** (simple with adhesive bandages, moleskin, hand sanitizing gel, etc) - blisters

**Flashlight** – check your batteries; Your flashlight will be only used in an emergency, so don't play with the flashlight so that the batteries aren't working when you need the flashlight to work.

**Filled Water Bottle** – You should bring enough water for you to drink your whole hike and back. And make sure your bottle is full when you start out! It may not be safe to drink water you find along the trail.

**Snack/Trail food** – Trail mix or a granola bar provides quick energy when you need it.

**Sun protection** – Sunscreen should be SPF 30 or greater. A hat is good to have too!

**Whistle** – A whistle is only for emergencies, but a whistle will last longer than your voice.

What might we pack if we think it might rain? How will we carry this stuff?

[A rain coat or poncho. And we will put all of this into a backpack.]

Let's list the Six Cub Scout Essentials. Let's say them together! (do this several times)



Adventure  
Medical  
Kits  
BE SAFE



1 PERSON  
UP TO 2 DAYS

BOY SCOUTS OF AMERICA  
SCOUT FIRST AID KIT











# Fruit Basket Game

This game is best played in groups of 8-10 people.

## Materials:

Chairs for all players MINUS one or tape to mark spots on the floor.



**Setup:** If you have individual chairs, make sure you have one chair for every player MINUS one. Set up the chairs in a circle. If you do not have individual chairs, use tape to mark spots on the floor to sit on – one spot less than the number of people in the group. Mark the spots in a circle. Everyone sits in a chair or on a spot except one person.

**How to play:** Let each player choose a fruit. Depending on the number of the players, you can do this several different ways. Instruct players to remember their fruit. It's okay if multiple people have the same fruit, so you might have only two or three fruits.

One player will be left standing – say it's Joseph. He's It. Joseph starts the game by calling out the name of a fruit, like "strawberries!" As soon as he calls out a fruit name, any player sitting in the circle with that fruit would jump up and try to find a new seat. Joseph would also try as fast as he could to sit in one of the open seats. In the end, a player would be left without a seat. That player would then call out another fruit and the game continues.

If you have some players that are the only ones with their fruit name, it would be a good idea to have Joseph call out more than one fruit. In this case, you can make a rule that the person in the middle always calls out two fruits, or you could leave it up to the person to call out however many fruits he wanted. Either way you play, at any time, the player in the middle also has the option of calling out "Fruit basket!" When that happens, *all* players get up from their chairs and find a new one. Mass pandemonium and good fun ensues as everyone tries not to be left without a seat. The game continues until you want to stop.

**Rules:** You can set a rule that a player getting up from a chair must find a new one at least two seats away (to encourage players to get up and run around). Also, if you're halfway through your game and realize that there's one or two fruits that no one's calling because everyone's forgotten about them (like the Cub Scout that chose "mango"), you might want to remind everyone of everyone's fruit.

Challenge the Cub Scouts to go home and play this game with their families.

**Variations:** Besides fruit, try any other group of names. You could do dinosaurs and instead of saying "Fruit Basket" you could say "Jurassic Park"! Or try favorite movies and instead of saying "Fruit Basket" you could say "Popcorn". Another idea is to do this with vegetables – and say "Tossed Salad" for everyone to switch chairs.

# Be Prepared Closing

**Materials:**

None

**Den leader or Cubmaster:**

Being a hero does not mean that you must risk your own life.

It can mean getting help, or making a phone call to 911 to get the police, or fire department, or an ambulance. The key is to use wisdom and judgment, but to do it quickly. Sometimes time is limited. You can save a drowning person by pulling them in with a life ring, and not become a victim yourself by jumping in after them. Many times, an adult has been saved because a child knew to call 911 in an emergency and get help right away.

You never know when or where emergencies will arise. Cub Scouting teaches us to handle these situations. We don't expect to get hurt, and don't expect to need first aid, but we are prepared just in case to do our best!