

2017	UNIVERSITY OF SCOUTING COURSE CATALOG	Times Offered (by course #)						
Course	Course Name and Description	8am	9am	10am	11am	12N	1pm	2pm
<b>GENERAL INTEREST</b>								
1	<b>Spend a hour at the MIDWAY!!!</b>	1	1	1	1	1	1	1
2	<b>Block an hour for LUNCH!!!</b>				2	2		
3	<b>Scouting Safely – It Starts With the Basics (1 hour):</b> A walk through the basics of BSA emergency procedures, incident reporting, insurance coverage, Tour and Activity Plans, background checks, and health and safety training modules. <a href="#">(Maximum 30 Adults)</a>		3				3	
4	<b>Transporting Scouts Safely – Focus Attention on Driving (1 hour):</b> This session will cover ways to prevent distractions and fatigue while driving. Includes additional presentation material on SUVs and vans, traveling with trailers, and insurance information. <a href="#">(Maximum 30 Adults)</a>					4		
5	<b>Safety-Focused Activity Planning (1 hour):</b> Event planning checklists, Tour and Activity Plans, permission slips, space/facilities needed, health and safety, medical forms, incident reporting, and last but not least, Location! Location! Location! <a href="#">(Maximum 30 Adults)</a>			5				5
6	<b>Transporting Scouts Safely – Focus Attention on Driving (1 hour):</b> This session will cover ways to prevent distractions and fatigue while driving. Includes additional presentation material on SUVs and van+B5s, traveling with trailers, and insurance information. <a href="#">(Maximum 30 Adults)</a>			6				
7	<b>Medical Considerations for the Scout Leader (1 hour):</b> Do you feel confident in what to do in a medical situation? Do you understand why some Scouts and Scouters might need EpiPens, inhalers, or CPAP machines? Have you ever seen one? Do you know when and who to contact during medical emergencies? There's more to considerations than just First Aid training. Come learn some information on how to keep yourself out of trouble and those around you safe. <a href="#">(Maximum 30 Adults)</a>				7			
8	<b>Special Needs Panel Discussion: (1 hour):</b> Come spend some quality time with members of the council's Disabilities Awareness Committee This is your opportunity to ask questions and listen to experiential stories of Scouters who are seeking creative ways to include Scouts with disabilities. <a href="#">(Maximum 30 Adults)</a>			8				

9	<b>Inclusion and STEM for Scouts with Special Needs (1 hour):</b> - A discussion of the importance of inclusion of Scouts with special needs in Scouting while looking at how the Nova program may be beneficial. (Maximum 30 Adults)		9					
10	<b>Working with Scouts with Disabilities (1 hour):</b> -Members of the council's Disabilities Awareness Committee will inform Scout leaders about resources available for Scouts who have special needs. Come share in the discussion about where to find this or that in regards to meeting the needs of these young men and women who have special needs.(Maximum 30 Adults)	10						
11	<b>Duty to God and Advancement Requirements (1 hour):</b> Many units are chartered by faith groups. However, all members of a unit may not necessarily be members of the chartering faith group. Each faith group has its own unique approach to its religious award. This course provides an overview of the various religious awards with insights on how to encourage youth and adults to pursue them, how they integrate into advancement requirements, and suggestions on how to appropriately recognize these awards on the unit level. (Maximum 30 Adults)			11				
12	<b>Religious Emblem Coordinator (1 hour):</b> Every unit and district needs a religious emblem coordinator. Come find out how religious emblem coordinators can help promote the earning of religious emblems in their units and districts. (Maximum 30 Adults)						12	
13	<b>Understanding Islam and Muslim Scouts (1 hour)</b> - Find out how Muslim Scouts abide by their Islamic teachings while participating in any Scout program, dietary needs - halal meat, 5 daily prayers & Friday congregation prayer, Scout uniform and Islamic dress code. Ramadan and Eid holidays fasting, separate accommodations for men and women (ie: Venturers, adult leaders) (Maximum 30 Adults)	13						
14	<b>How the Scout Law Aligns with Islamic Teachings for Muslim Scouts (1 Hour)</b> - Find out how the 12 Points of the Scout Law align with Islamic principles. Muslims abide by the 5 Pillars of Islam: Fasting (trustworthy & obedient), charity (helpful and thrifty), prayer (reverent & clean), pilgrimage (loyal & brave), and Belief in One God. (Maximum 30 Adults)						14	
15	<b>World Brotherhood of Scouting (1 hour):</b> Scouting has a world-wide family that speaks a common language. There are many opportunities for International Scouting! Learn the "Where? When? Who? How?" of bringing the family together, including Tour and Activity Plans, letters of introduction, accommodations, and home-hosting foreign Scouts. (Maximum 30 Adults)				15			15

16	<b>Scouting Means Service (1 hour):</b> The Scouting program include lots of opportunities for service. Gather ideas that are age-appropriate, helpful, and memorable for giving service year round and how to record service hours. (Maximum 30 Adults)	16		16			16	
17	<b>Tell Me About Powder Horn (1 hour):</b> Powder Horn is a hands-on resource management course designed to give you the contacts and tools necessary to conduct an awesome high-adventure program in your troop, team, crew, or ship. (Maximum 20 Adults and 10 Youth) <b>Youth must be at least 13 and have completed the 8th grade.</b>		17					
18	<b>Tell Me About Wood Badge - What It Is and Why I Need to Be There (1 hour):</b> Wood Badge is a leadership development course for adult Scouters involved in any unit program, as well as district and council leaders. Find out how this training opportunity will enhance your Scouting, personal, and professional leadership and team-building skills. (Maximum 30 Adults)			18			18	
19	<b>Intro to Philmont Training Center (1 hour):</b> Some of the best training opportunities in Scouting is the supplemental training offered at the Philmont Scout Ranch in New Mexico. Learn what the training center is all about and how it can be inexpensive vacation fun for the entire family. (Maximum 15 Adults, 15 Youth)	19						
20	<b>My.Scouting.org - What Is It and What Use Is It to Me? (1-hour):</b> Beyond eLearning and Training Validation, there are many new online resources on this website, including Tour and Activity Plan completion, dashboards, service hours reporting, and BeAScout unit PIN management. This course will review how you can use these tools to your unit's advantage. (Maximum 30 Adults)					20		
21	<b>Using Social Media (1 hour):</b> Want to understand how Scouts connect in Social Networks? Youth communicate in many different ways using a variety of media. Discover some of the ways your Unit can use today's Social Networks to improve communications with the youth in today's world. Learn how to leverage today's media driven world to your unit's advantage through social networking sites like Facebook, YouTube, Twitter, Tumblr, and more to strengthen and promote your Scouting unit, all within the scope of BSA Social Media Guidelines. (Maximum 30 Adults)						21	
22	<b>How to Make Trail Food (1 hour):</b> How to assemble nutritious, tasty, high-energy food that can be taken on backpacking trips lasting many days. (Maximum 20 Adults and 10 Youth)		22					22

23	<b>Basic Dutch Oven Cooking (2 hours):</b> In this session, we'll introduce the beginner to the Dutch oven and learn about how this marvelous cooking device can improve your camp meals and add to your menu choices. Explore how to shop for and care for a Dutch oven and learn (and taste) easy and not so easy recipes. This is a hands-on course, with real Dutch Oven cooking. The class will carry over into the lunch hour and participants will be outside cooking and eating their way through lunch. <a href="#">(Maximum 20 Adults and 10 Youth)</a>	23				23	
24	<b>Running a Successful Committee Meeting (1 hour):</b> Meeting management strategies to ensure you start on time, end on time, and receive the best input from all involved. <a href="#">(Maximum 30 Adults)</a>						24
25	<b>Unit Record Keeping (1 hour):</b> This session will discuss the need for keeping timely and accurate records of the unit's finances as well as the attendance and advancement of each Scout. The different types of records and the different forms (paper/digital) will be reviewed. Council requirements for, Tour and Activity Plans, advancement reports, service hour reporting, and re-chartering will be covered as well. <a href="#">(Maximum 30 Adults)</a>					25	
26	<b>Getting the Most From Internet Advancement (1 hour):</b> This course guides participants through methods to make effective use of the Internet Advancement software. Learn about the resources available for tracking your unit's advancement and, most importantly, how Internet Advancement can make your life simpler regardless of the size of your unit! <a href="#">(Maximum 30 Adults)</a>			26			26
27	<b>How to Use DoubleKnot for District Activities (1 hour):</b> For district activities, program and training chairs, learn how Doubleknot can effectively be used for online registration for district events and training. <a href="#">(Maximum 30 Adults)</a>				27		27
28	<b>Geocaching (2 hours):</b> Geocaching can best be described as a "high-tech scavenger hunt" that can add excitement and adventure to outdoor Scouting programs. Its also one of the newer merit badges offered by the BSA. We will cover the basics of geocaching, Scouting-themed caches, and some tips on how to lead your unit on a geocaching activity. If you have access to a geocaching device, please bring it! <a href="#">(Maximum 30 Adults)</a>		28				

29	<b>"WHAT Were You THINKING": Decision Making and Scouts (1 hour):</b> As a leader, have you ever been totally astonished by the choice a Scout has made? The goal of this course is to provide leaders with a developmental perspective of what is going on in a Scout's head so guidance, direction, and instruction-giving does not end up in frustration and anger. Learn about the changes the adolescent brain undergoes and how it impacts decision making, emotional response, and perception. Having a better understanding of how Scouts think increases leader effectiveness in the unit. <a href="#">(Maximum 30 Adults)</a>							29
30	<b>Creative Use of Photography in Scouting ( 1 hour):</b> Explore the use of digital cameras and auxiliary photography equipment to create photographs that can be used to chronicle and promote Scouting. Cover fundamentals of photography, mechanics, and techniques to take high quality photographs. Composition, contrast, highlights, lighting, shadows and auxiliary lighting will be discussed in an open forum format. <a href="#">(Maximum 30 Adults)</a>	30			30			
31	<b>More than Fables:</b> The Art of Telling a Tale (1 hour): Learn how to bring stories to life, introduce a theme, change the pace of a meeting, deliver a Scoutmaster's Minute, or put a finishing touch on a campfire. <a href="#">(Maximum 30 Adults)</a>			31				
32								
33	<b>Backpacking for Scouting (1 hour):</b> An introductory course for Scout leaders who want to learn about what gear Scouts need to go backpacking, how to pack the gear, and some good backpacking destinations in our area. Learn the features and benefits of backpacks, sleeping bags, and sleeping pads. This information will help you make appropriate equipment decisions for Scouting activities ranging from weekend camping to high adventure trips. <a href="#">(Maximum 20 Adults and 10 Youth)</a>	33	33					
34	<b>Primitive Survival Skills (2 hours):</b> Learn some great outdoor survival skills that utilize the resources you have with you. Fire, plants, shelter – learn how to survive when it really counts. <a href="#">(Maximum 15 Adults, 10 Youth)</a>			34				34
<b>CUB SCOUTING</b>								

35	<b>Cub Scout Advancement Modifications (1 hour):</b> Some Cub Scout adventure requirements that previously were mandatory will become optional, in a move intended to give Cub Scouters more control over their den program. Get the up-to-date changes for the advancement modifications. Ask questions and learn about the changes first hand. <a href="#">(Maximum 30 Adults)</a>	35		35		35		35
36	<b>Keep the "Outing" in Scouting - Annual Pack Program Planning (1 hour):</b> What is your pack going to do and when? We'll help you plan an exciting year filled with new ideas including additional ideas of giving your boys what many of them have signed up for -- "playing in the outdoors." Will include outdoor games, hikes, service projects, activities, and campfires. This session will also touch on <i>Guide to Safe Scouting</i> , Cub Scout Outdoor Activity Award, and the Sweet 16 of Scouting Safety. <a href="#">(Maximum 30 Adults)</a>					36		
37	<b>Cub Scout Crafting and Indoor Games (1 hour):</b> This class will give you plenty of ideas to make crafts with your Cub Scouts that are easy, inexpensive and fun. See what electives can be completed and get ideas for holidays and gift-giving. Also, learn how props, games, and tricks up your sleeve can turn any den meeting into a fun-filled one. <a href="#">(Maximum 30 Adults)</a>		37					37
38	<b>Pack Paperwork - (1 hour):</b> Learn what every leader should know about pack paperwork. This class will involve hands-on experience in completing sample paperwork, discussions on paperwork, guidelines, procedures to use specific forms, and a question and answer period related to individual forms. This session will help eliminate the stress of unit paperwork and provide you with ideas to help keep your records straight. <a href="#">(Maximum 30 Adults)</a>			38			38	
39	<b>Flag Etiquette (1 hour) - Wolf: Council Fire; Bear: Bear Necessities; Webleos/Arrow of Light: Building a Better World</b> - Cub Scouts practice flag etiquette for many of their adventures. Learn the basics of where to stand, how to hold the flags, and how to line up and walk. Teach your Scouts to respect the flag. Learn appropriate procedures for flag ceremonies and for flags too tired to fly. <a href="#">(Maximum 30 Adults)</a>			39		39		39
40	<b>Make Earning Bobcat Fun: Let's Add Fun and Games to Learning (1 hour):</b> Give the Scouts something they can take home and play with their family, while earning the Bobcat rank. <a href="#">(Maximum 30 Adults)</a>	40			40		40	
41	<b>Tiger Elective Adventure: Floats and Boats (1 hour)</b> - Lets make a boat! Learn about different kinds of boats. Get ideas and make a boat out of recycled materials. <a href="#">(Maximum 30 Adults)</a>		41			41		

42	<b>Whittling Chip (1 hour - Bear: Bear Claws):</b> Learn about the Whittling Chip, and be certain your own skills are up to the task. Be ready for the Bear Claws adventure! (Maximum 30 Adults)			42				42
43	<b>Bear Elective Adventure: Forensics (1 hour):</b> Come experience forensics! Learn how to make a shoe print, analyze your fingerprints, and so much more. (Maximum 30 Adults)	43			43			
44	Planning a Great Cub Scout Campfire Program (1 hour - Wolf: Call of the Wild; Bear: Bear <b>Necessities</b> ; <b>Arrow of Light: Camper /Outdoorsman</b> ): Cub Scout adventures include campfire program participation. Learn the best way to plan a Cub Scout campfire. How many skits? How many songs? How long should it go? (Maximum 30 Adults)	44		44				
45	<b>Cooking with Cub Scouts (1 hour- Tiger: Tiger Bites; Wolf: Running with the Pack; Bear: Bear Necessities)</b> Learn about menu planning, food preparation, and cleanup for the different cooking adventures. (Maximum 30 Adults)		45		45		45	
46	<b>All Tied Up in Knots: Basic - (2 hours) - Wolf: Call of the Wild; Bear: Bear Necessities; Arrow of Light: Scouting Adventure):</b> Learn how to tie and teach the basic knots of Cub Scouting: overhand knot, square knot, two half hitches, bowline, tautline. (Maximum 30 Adults)		46		46		46	
<b>Helping You Deliver the Program - Webelos Scouts</b>								
47	<b>Cast Iron Chef (1 hour - Webelos required adventure):</b> Tips on how to teach Webelos Scouts to build fires and cook so that they can complete their Cast Iron Chef adventure. (Maximum 30 Adults)	47		47		47		
48	<b>Webelos Den Camping (1 hour):</b> Come get suggestions for Webelos den camping for the Webelos den leader. What equipment is needed? What preparation is needed? Where do I find what is needed? (Maximum 30 Adults)					48		48
49	<b>Webelos Outdoor Adventures (1 hour):</b> Super ideas on how to help Webelos Scouts experience their outdoor adventures - Webelos Walkabout, Into the Wild, Into the Woods, Camper, Castaway, and Earth Rocks. (Maximum 30 Adults)		49		49		49	
50	<b>Webelos-to-Scout Transition (1 hour):</b> Learn how to prepare Webelos Scouts for Boy Scouting - including how to best utilize the Scouting Adventure in the Arrow of Light requirements. (Maximum 30 Adults)	50			50			50

51	<b>Webelos/Arrow of Light Adventures - Common Training and Best Practices (1 hour):</b> So now that you've taken Den Leader Position-Specific Training for Webelos Leaders, where do we go now? In this presentation, we'll review a few adventures and how we can present them to the Scouts using a consistent approach so we can teach them skills for life. <b>(Maximum 30 Adults)</b>		51			51		
<b>BOY SCOUTING</b>								
52	<b>Woodcarving and Whittling (1 hour):</b> Learn all about woodcarving, whittling, and projects for your unit. Learn safety, various tools for carving and whittling, the types of wood, and various forms of carving and whittling. Come and learn from an experienced woodworker on how to teach woodcarving to your Boy Scouts. <b>(Maximum 20 Adults, 10 Youth)</b>		52			52		
53	<b>Scout Jeopardy - How Well Do You Know the Boy Scout Program? (1 hour):</b> Come experience a fun way to learn more about Boy Scouting, both the history and the new rank requirements. The class will be broken into patrols to play a computer-based version of the classic, Jeopardy! A link will be given for a download of the game so it can be taken back to your troop, where you can modify it for an individual troop meeting activity. <b>(Maximum 20 Adults, 10 Youth)</b>	53					53	
54	<b>Recruit and Retain - The Keys to a Healthy Troop (1 hour):</b> How can we influence youth through the Scouting program if there aren't any boys in it? Find out how to overcome the challenges, increase membership, and keep boys in the program. <b>(Maximum 30 Adults)</b>	54					54	
55	<b>Building a Culture of Effective Boy Leadership - The Patrol Method (1 hour):</b> Is your troop really boy run? Does the patrol method really work? Are you using the patrol method but it seems to be falling short? How to help your patrols work together as teams, share the responsibility, and strive to make THEIR patrol the best it can be. The focus is on training, resources, and team building for effective boy-led troops. Topics include: building a shared culture, developing boy leaders, practicing the adult roles of advisor and mentor, and implementing effective and exciting youth leader training in your unit. An adult leader from every troop should attend! <b>(Maximum 30 Adults)</b>	55						
56	<b>Building Advancement into a Troop's Outdoor Program (1 hour):</b> Use your annual plan to coordinate regular troop meetings with campouts to develop advancement opportunities. <b>(Maximum 30 Adults)</b>					56		56

57	<b>Fostering Successful Patrol Leader Councils (PLC) and Youth-Led Annual Planning Conferences (1 hour):</b> Learn how the patrol leader council and Scout-led annual planning conferences reinforce and build the patrol method and boy-led troop concepts that are the foundations of Scouting. Help your Scouts get involved, excited, and LEADING. <a href="#">(Maximum 30 Adults)</a>							57
58	<b>All Tied Up in Knots: Advanced (2 hours):</b> Explore the lashings used to join wood spars with rope and learn or expand your knowledge of this key element of pioneering. Learn basics of splicing a rope and why you would want to. <a href="#">(Maximum 30 Adults)</a>	58					58	
59	<b>Boards of Review Before Eagle (1 hour):</b> A board of review focuses on a Scout's accomplishment and progress. The issues addressed can be about the Scout or the troop. The board of review is a chance for the troop committee to get a sense of how the troop is doing and to permit them to offer support where needed. Uncover the proper methods of conducting a board of review. <a href="#">(Maximum 30 Adults)</a>		59					59
60	<b>Intentional Eagle Scouts (1 hour):</b> New Scouts have made First Class. Congratulations! Now how do you motivate them to earn Scouting's highest award? This is not a Life-to-Eagle seminar, but a whole-troop approach. <a href="#">(Maximum 30 Adults)</a>			60				
61	<b>Judgment Calls (1 hour):</b> This session will explore the <i>Guide to Advancement</i> to improve understanding of judgment calls regarding requirements for active participation, Scout Spirit, and positions of responsibility. <a href="#">(Maximum 30 Adults)</a>			61				
62	<b>Life-to-Eagle and the Role of the Eagle Scout Service Project Coach (2 hours):</b> Everything you need to know for guiding a Scout from the Life rank to Eagle. What is an Eagle Scout service project coach and does a Scout need one? Discuss how to use the <i>Eagle Scout Service Project Workbook</i> , go through the Eagle Scout Service Project Proposal review process, and what goes into evaluating a proposal. <a href="#">(Maximum 30 Adults)</a>	62						
63	<b>District Representative Eagle Board of Review Seminar (2 hours):</b> Training required for Eagle Scout board of review district representatives under the council's advancement plan. Items covered include the basics of fundamental board of review principles, requirements for Eagle boards of review, the purpose of boards of review, appropriate and inappropriate questions, and more. It will also address situational problems sometimes faced by Eagle boards of review, and how to respond. <a href="#">(Maximum 30 Adults)</a>							63

64	<b>Eagle Courts of Honor (1 hour):</b> Come get some new ideas on planning and designing an Eagle Court of honor that highlights the young man and his family, including the acquisition of congratulatory letters, memorabilia items to honor his Scouting career, along with reference material identification. <a href="#">(Maximum 30 Adults)</a>				64			
65	<b>The Scoutmaster Conference (1 hour):</b> The Scoutmaster conference should be a way of encouraging the individual Scout. The Scoutmaster conference is the most personal method in Scouting to assess the needs and desires of a Scout, to encourage and support him, to learn of his fears and hopes, to help him to see himself in the greater context of Scouting, and to encourage his personal growth, both in skills and in living up to the ideals of Scouting. Explore the methods for having a successful Scoutmaster conference. <a href="#">(Maximum 30 Adults)</a>	65						
66	<b>Troop Committee Share (1 hour):</b> A panel-led discussion for new and experienced troop committee chairs and members. Experienced troop committee chairs and members can share ideas that have worked for them, while new troop committee chairs and members can learn from those with more experience. Please bring your ideas, questions, and experiences to share in this discussion group. <a href="#">(Maximum 30 Adults)</a>		66					
<b>VARSITY SCOUTING</b>								
67	<b>Meaningful, Fun Activities in Varsity Scouting (1 hour):</b> "Scouting is a jolly game," said Baden-Powell. We seem to have lost sight of how to make it jolly and a game. How do you reclaim the vision of fun that teaches? <a href="#">(Maximum 30 Adults)</a>	67						
68	<b>The Annual Planning Conference for Varsity Teams (1 hour):</b> Putting together a Varsity program on a week-to-week basis is more work and less fun than using the annual planning conference. The annual planning conference creates anticipation and motivation, and it is the key to teaching leadership through looking ahead toward activities well in advance of when they take place. <a href="#">(Maximum 30 Adults)</a>			68				
69	<b>Advancement in the Varsity Team (1 hour):</b> Older-boy advancement is a mystery. Why do it? Do boys want it? What does it accomplish? How does it work? Varsity Scouting and the aims of Scouting - Varsity Scouting draws its structure and inspiration from the aims and methods of Scouting. How do you integrate Scouting's aims and methods into the very foundation of your Varsity program? <a href="#">(Maximum 30 Adults)</a>				69			
70	<b>Where The Tire Meets the Road: The Varsity Event-Planning Process (1 hour):</b> How do you teach a Varsity Scout to plan an activity without doing it yourself? It's harder than it looks, but you can learn how. <a href="#">(Maximum 30 Adults)</a>		70					

VENTURING and SEA SCOUTS							
71	<b>Here's Venturing! (1 hour):</b> This session is for new or future youth and adult leaders. If you are even thinking about starting a crew, this is the course for you! Learn the mission of Venturing, its methods, and unique place in the Boy Scouts of America. Discover recruiting, chartering, youth-run leadership, activities, by-laws, awards, high adventure, and more! (Maximum 15 Adults, 15 Youth)		71				
72	<b>What is Sea Scouting? (1 hour) What BSA program combines the high adventure of Venturing, the mission and purpose of Boy Scouts and a viable career path like Exploring? Sea Scouts have been teaching seamanship skills, leadership, and values since 1912. Come learn more about this exciting and vibrant program. (Maximum 15 Adults, 15 Youth)</b>	72					
73	<b>Hunting - Venturers Can Hunt? (1 hour):</b> Yes, they can! Learn some basics of hunting and necessary safety information to insure a good hunt. Find out about good hunting areas and how to access them. (Maximum 15 Adults, 15 Youth)			73			
74	<b>Shooting Sports For Venturers and Sea Scouts (1 hour):</b> Learn the joys of shooting sports within the Venturing and Sea Scout programs. Discussion will include Ranger requirements, Venturing Shooting Sports Outstanding Achievement Award, Sea Scout Marksmanship Program and Shooting Medals, and the requirements and process to get a shooting sports program going for your ship or crew. (Maximum 15 Adults, 15 Youth)				74		74
75	<b>How to Conduct a Crew ILSC Course (1 hour):</b> Learn, in a hands-on approach, how to lead your crew through the Introduction to Leadership Skills for Crews course and take part in a discussion of age-appropriate training programs and the youth training continuum for Venturers. Topics will include ILSC, ILSS, Kodiak Challenge, NYLT, SEAL, NAYLE, Wood Badge, Powder Horn, and PTC. (Maximum 15 Adults, 15 Youth)						75
76	<b>Community Emergency Response Programs (TEEN - CERT) (1 hour):</b> CERT (Community Emergency Response Team) is a program designed to educate people about disaster preparedness for hazards that may impact your area. During this session participants will hear from the regional CERT director about how your unit can utilize the TEEN CERT Program to educate the members of your unit and work with area CERT teams to provide assistance to our community. (Maximum 15 Adults, 15 Youth) <<DC: Have you lined up the regional CERT director already?>>						76

77	<b>Venturing Summit Award Board of Review Training (1 hour):</b> Training required to be a district representative on a Summit Award board of review. Discuss the Venturing Summit service project, composition of a Summit board of review (there are youth participants) and more for this new requirement for Venturing's top award. <b>(Maximum 30 Adults)</b>				77			
78	<b>Why Should I Send My Scouts to NYLT? (1 hour):</b> This course will discuss the benefits of NYLT, the requirements, and information to take back to your unit. <b>(Maximum 30 Adults)</b>	78						78
<b>HIGH ADVENTURE</b>								
79	<b>Not in My Backyard?: High Adventure Within 500 Miles (1 hour):</b> Learn about high adventure opportunities at SHAC's El Rancho Cima's Rough Riders program, Evangeline Area Council's Atchafalaya Swamp Base, and BayArea Council's Sea Scout Base Galveston. You don't have to cross the world for high adventure! <b>(Maximum 15 Adults, 15 Youth)</b>			79		79		
80	<b>Climbing 101 (1 hour):</b> Everything you need to know to register for and use the climbing towers at Tellepsen Scout Camp and El Rancho Cima. The council's climbing committee wants to make the towers as accessible as possible. You will learn about our Council Standard Operating Procedures, including proper supervision and training. Learn how to access the council climbing teams and facilities to run a safe and exciting event. We will also be discussing how to conduct climbing events for Scouts at other locations such as Enchanted Rock. <b>(Maximum 20 Adults, 10 Youth)</b>	80	80					80
81	<b>The Summit - An Introduction to The Summit Bechtel Reserve (1 hour):</b> The Summit is much more than that the BSA's Jamobree site! Learn about the exciting and different venues available for your troops and crews. Also learn about the various trainings offered at The Summit's Training Center. <b>(Maximum 15 Adults, 15 Youth)</b>		81					81
82	<b>Preparing for a Philmont Trek (1 hour):</b> Topics to be discussed include fee payments, travel for both independent crews and council contingents, information you will receive from Philmont, itinerary selection, travel requirements, ranch services, age requirements, crew size, requirements for CPR, Wilderness First Aid, Youth Protection, Hazardous Weather, crew preparation, and a brief review of personal and crew equipment needs. <b>(Maximum 15 Adults, 15 Youth)</b>							82

83	<p><b>Safe, Lightweight Options for Scout Units Preparing for Treks (1 hour):</b>  This class will answer your questions such as - What is lightweight? What are advantages of lightening your load? What are the largest weight savings items? We will look at the cost vs. benefit of lighter gear. We will talk about comfort, safety, and if any additional outdoors skills are needed when going lighter. This course offers a discussion and display of backpacking stoves by fuel type and group size, as well as a safety. <a href="#">(Maximum 15 Adults, 15 Youth)</a></p>						83		
84	<p><b>"Eve" on the Trail (1 hour):</b> The requirements of health and hygiene are different in the outdoors for young men and young women. Learn why and how a little additional planning will enhance the total experience for everyone, including overcoming doubts, what to expect, gear considerations, physical fitness, and planning ahead. Recommended for leaders who have males and females in their unit - youth, adult, or both. This is a co-ed class. <a href="#">(Maximum 15 Adults, 15 Youth)</a></p>			84					
85	<p><b>The Physics of Staying Warm (1 hour):</b> The human body's ability to maintain a consistent temperature is called thermal homeostasis. This course will explore how the body regulates heat and how one can control heat loss. <a href="#">(Maximum 15 Adults, 15 Youth)</a></p>							85	
86	<p><b>Advanced Seminar for Archery Instructors (1 hour):</b> This seminar for archery instructors will help you learn HOW to teach the kind of archery taught to elite archers. This will NOT teach you how to do the NTS in just a single session, but instead can outline strategies AND knowledge enough to make a difference in the lives you will touch. This will be especially effective for those that already have been certified to teach archery BUT ARE MOTIVATED to do the best they can. Taught by a USAA Level 4-NTS Coach for archery instructors only. <a href="#">(Maximum 12 Adults)</a> &lt;DC: <a href="#">What is NTS???</a> Is the Level 4 coach already confirmed?&gt;</p>	86		86		86			
<b>CONSERVATION</b>									
87	<p><b>Olympic Medals for Conservation - The Hornaday Awards (1 hour):</b> The awards for Scouts, Scouters, and units with an interest in natural science and conservation and/or want to be a member of an elite group of Scouts. Required of all council-certified Hornaday advisors. The session will review purpose of the awards, the different levels of the award, how it may be integrated into the advancement program and the roles of the Hornaday vs. technical advisors. The session will review the elements of planning and executing a Hornaday or general conservation project. The presentation will include the key reasons past medal applications have failed and recommendations on how to insure successful projects. Participants will receive a copy of the Hornaday Project Workbook. <a href="#">(Maximum 20 Adults and 10 Youth)</a></p>			87					

88	<p><b>Planning and Executing a Conservation or Hornaday Project (1 hour):</b> Required of all council-certified Hornaday advisors. Recommended for Scouts interested in working toward a Hornaday badge or medal. The session will use the Hornaday Project Workbook as a session syllabus and discuss the reasons each component was included. Participants will receive a copy of the Hornaday Project Workbook. <b>(Maximum 20 Adults and 10 Youth)</b></p>				88			
89	<p><b>Duty to God, Caring for Creation (1 hour):</b> The session will explore ways to incorporate the 12th point of the Scout Law, "A Scout is Reverent", into the BSA Outdoor Ethics program. Combining Leave No Trace, Tread Lightly, Hornaday Awards, and the basic features of rank requirements involving nature with the teachings of many of the major religions on conservation and our environment. <b>(Maximum 20 Adults and 10 Youth)</b></p>				89			89
90	<p><b>Integrating Nature and Conservation into Your Advancement Program (1 hour):</b> This session will review various conservation and nature-related awards and activities that can be used to enhance the advancement program and stimulate an interest in nature and earth stewardship. <b>(Maximum 20 Adults and 10 Youth)</b></p>						90	
91	<p><b>Hook, Line, and Bobber (1 hour):</b> Fishing brings many opportunities, like learning responsibilities; a new skill; the environment; water safety; introduction to something new. Children and young adults love to stay active. Fishing is also a great opportunity to help in your recruiting efforts and keeps the group active to help in retention. Find out these three simple ways to recruit using Hook, Line and Bobber. And you may also learn about some nice places to fish! <b>(Maximum 20 Adults and 10 Youth)</b></p>	91	91	91				
92	<p><b>Project Management for Scouts (1 hour):</b> Learn how to plan and safely execute a project that achieves your objectives and gets the job done on time and in budget. <b>(Maximum 20 Adults and 10 Youth)</b></p>	92					92	
93	<p><b>LNT Orientation (1 hour):</b> Find out about Leave No Trace and the Seven Principles, meet master educators within our council, and find out how you can become a LNT trainer or master educator. <b>(Maximum 20 Adults and 10 Youth)</b></p>		93					
<b>STEM / Nova for Cub Scouts and Boy Scout</b>								

94	<p>Science, Fun and The Scout (1 hour): Get an introduction to a variety of experiments that demonstrate STEM principles. See examples of science techniques that can be utilized within your unit and during campouts and den meeting times. We will also cover experiments and demonstrations that can satisfy the requirements for the STEM/Nova Award program for Scouts. We will talk briefly about the STEM/Nova program, but those wishing a thorough knowledge should attend one of the other STEM classes available. <a href="#">(Maximum 20 Adults and 10 Youth)</a></p>	94						
95	<p>Conducting STEM/Nova Program in your Troop (1 hour): Get an overview of how to conduct the Boy Scout STEM/ Nova program, with an emphasis on presenting the individual Nova requirements. We will give demonstrations on various Nova elements and discuss some of the requirements for conducting them properly, the documentation involved and how to find Mentors for the Nova and SuperNova requirements. To learn how to implement the STEM Nova Program and correspond it with the Trail to Eagle, one should also attend the STEM Nova Trail-to-Eagle class. <a href="#">(Maximum 20 Adults and 10 Youth)</a></p>			95				
96	<p>Introducing STEM/Nova Programs (1 hour): Come be introduced to the BSA STEM/Nova program. Understand what STEM is (Science, Technology, Engineering &amp; Math) and how to present STEM into your unit. Also learn how to become a Nova counselor and Supernova mentor. We will discuss aspects of the program, awards available to youth and give an overview of your district counselors, mentors, and district representatives. <a href="#">(Maximum 20 Adults and 10 Youth)</a></p>						96	
97	<p>Roadmap to SuperNova and Eagle (1 hour): This course will outline how the Boy Scout STEM/Nova Program can be run concurrently with the Trail to Eagle. This will include both the Nova Awards and Supernova Bronze Award. Life and Eagle candidates can earn the Nova's and both Supernova Bronze and Silver Awards during their Eagle process. Come see how to get your Scouts interested in this program. <a href="#">(Maximum 20 Adults and 10 Youth)</a></p>				97			
98	<p>Conducting the STEM/Nova Program in your Cub Scout Program (1 hour): Get an overview of how to conduct the Cub Scout STEM/Nova program, with an emphasis on presenting the individual Nova requirements. We will give demonstrations on various Nova elements and discuss some of the requirements for conducting them properly, the documentation involved and how to find mentors for the Nova and Supernova requirements. <a href="#">(Maximum 20 Adults and 10 Youth)</a></p>	98						

99	<b>Training for STEM Mentors and Counselors (1 hour):</b> This course is designed to train those who are interested in or who have signed up to be Nova counselor and Supernova mentor. This course does not include an introduction to the Nova program. Those interested in learning about the program and becoming a mentor or counselor should attend the introductory class along with this class. <b>(Maximum 20 Adults and 10 Youth)</b>						99	
<b>COMMISSIONER SERVICE</b>		<b>count for Commissioner College Credits</b>						
100	BCS 100, Commissioner Basic Training (3 hours): Learn the nuts and bolts of being an effective commissioner, includes information on unit visits, recruiting. (added comma) and effective unit service. This is a required training for all new commissioners <b>(Maximum 30 Adults)</b>	100						
101	BCS 107 Unit Journey to Excellence (1 hour): Learn about the elements of the Unit Journey to Excellence Award and what it takes to ensure success in every unit. You will learn how to identify the key categories and how the commissioner staff affects Journey to Excellence performance. <b>(Maximum 30 Adults)</b>	101						
102	<b>BCS 112 What Would You Do? (1 hour):</b> Group discussion and practice evaluating and resolving problems in situations that commissioners and professionals may encounter. <b>(Maximum 30 Adults)</b>			102				
103	<b>BCS 119, Webelos to Scout Transition (1 hour):</b> The transition of youth from Cub Scouts (Webelos) to Boy Scouts is vital to the health of Scouting. This course will provide commissioners with knowledge to share with unit leaders so they can assist their units in seamless transitioning of Webelos into Boy Scouts. <b>(Maximum 30 adults)</b>						103	
104	<b>MCS 306, Counseling Skills (1 hour):</b> The best way to strengthen a unit is to strengthen its leadership. This course will help commissioners use counseling skills to help unit leaders develop their potential. <b>(Maximum 30 Adults)</b>	104					104	
105	<b>MCS 319, District Commissioner Basic (2 hours):</b> Understand the roles and responsibilities of a district commissioner and assistant district commissioner to assure that all units of the district have a quality program. This course is required position training for district commissioners and assistant district commissioners <b>(Maximum 30 Adults)</b>						105	
106	<b>CED 801, Commissioner Tools (1 hour ):</b> Learn on how to use the latest commissioner tools. This course is recommended for all commissioners. <b>(Maximum 30 Adults)</b>		106					106

107	BCS 150, 151 & 153, Roundtable Basic (3 Hours); This course is designed to help Roundtable Commissioners conduct successful Cub Scout, Boy Scout, Varsity and Venturing Roundtables. (Maximum 30 Adults)	107				
<b>NATIONAL COURSES</b>						
108	Classroom Facilitated Youth Protection Training (YPT) (1 hour): In-person Youth Protection Training to fulfill Texas requirements for long-term camping and day camp. (Y01) (Maximum 30 Adults)	108		108		108
109	Trainers EDGE: The Fundamentals of Training (4 hours): This is the first part of the three-part train-the-trainer continuum (T3, or T-Cubed) in the Boy Scouts of America. The course introduces teaching techniques and skills to new Scout trainers, but is also designed to help all Scouters, regardless of their experience, present effective training. Intended for both youth and adult trainers, the course will help those who might have trained for other organizations learn the BSA's training techniques, and it will help freshen up the skills of current BSA trainers. (Maximum 20 Adults 10 Youth)	109				
110	Merit Badge Counselor Orientation (2 hours): Training orientation course for new merit badge counselors, preferably taken before they begin working with Scouts. This class will guide new and potential merit badge counselors through their responsibilities in the role and give them the ins and outs of effective counseling. (Maximum 30 Adults)		110			110
<b>YOUTH CONFERENCES</b>						
111	Webelos First Responder Adventure (All Day): Training for Webelos Scouts that is focused on the Webelos rank-required First Responder adventure. Webelos who participate in this training must have a parent/guardian in attendance at University of Scouting. All day course - pizza lunch included. (Maximum 30 Youth)	111				
112	Chaplain's Aide Conference (1 hour): Learn to assist the troop chaplain in appropriate religious services and prayers for Scouts of all faiths. Learn about the religious emblem programs and be able to present it to the troop annually. (Maximum 30 Youth)					112

113	<b>Troop Guide Conference (5 hours):</b> Tips and tools for being a successful troop guide. Learn what to do and how to assist the adult troop leaders and Scouts. Includes a handbook with three months of ideas. <b>Pizza lunch included.</b> (Maximum 30 Youth)		113					
114	<b>Den Chief Conference (5 hours):</b> Basic training for Boy Scouts, Varsity Scouts, or Venturers interested in becoming den chiefs for a Cub Scout den, and for adult leaders who wish to know more about this vital position. <b>Pizza lunch included.</b> (C31) (Maximum 30 Youth)		114					
115	<b>Introduction to N.A.Y.L.E. (1 hour):</b> After attending NYLT, comes the opportunity to attend the National Advanced Youth Leadership Experience (N.A.Y.L.E.) – available now at all high adventure bases: Philmont, Sea Base, Northern Tier, and The Summit. Come learn about this awesome program and discover Philmont Scout Ranch in New Mexico. (Maximum 30 Youth)				115			
116	<b>NO MORE RUTS: Scout-Led, Scout-Centered Troop Programming (1 hour):</b> Does your troop do the same thing year after year? Make the troop program YOUR troop program. Turn off PowerPoint and get new ideas for troop meetings, campouts, and activities from other participants and staff in a fun discussion designed to keep the FUN in your unit's program. (Maximum 30 Youth)					116		
117	<b>Awesome Team Building Games (2 hours):</b> Learn to have fun and teach at the same time! Learn games that will help bring your youth leaders together as a team. This is a fun-packed, educational course. (Maximum 30 Youth)						117	
118	<b>Goal Setting, Project and Time Management Module (1 hour):</b> Planning treks, service activities, and super activities can be a daunting task. Come learn some essential skills and tips to better manage your time and how to set achievable goals and ensure the success of your plan. (Maximum 30 Youth)	118		118				
119	<b>Teaching Menu Planning and Duty Rosters (1 hour):</b> Do your fellow Scouts always want pop tarts for breakfast? Do they not want to clean up afterwards? Take this class and learn some tips and tricks to pass on to change that. (Maximum 30 Youth)	119						119

120	<b>Public Speaking for Youth (1 hour):</b> Do you dread talking in front of your troop, team, ship, or crew? Here's help. Learn how to be an effective speaker and ways to get over your fear of speaking. <b>(Maximum 30 Youth)</b>				120			
121	<b>Come Work at Summer Camp (1 hour):</b> How and why being on summer camp staff is the place to be for the summer. Learn the value of serving on staff. <b>(Maximum 30 Youth)</b>	121		121				
122	<b>Patrol Leader Academy (1 hour):</b> For patrol leaders and those who want to be patrol leaders. Learn the specifics of your position and tips on making it easier for you. Information on participating in the patrol leaders' council, working with your senior patrol leader, and even your Scoutmaster. <b>(Maximum 30 Youth)</b>			122		122		
123	<b>Senior Patrol Leader Academy (1 hour):</b> For senior patrol leaders (SPL) and those who want to be SPLs. Learn the specifics of your position and tips on making it easier for you. Information on running the patrol leaders' council, working with your patrol leaders, and even your Scoutmaster. For Star Scouts and above. <b>(Maximum 30 Youth)</b>	123						123
124	<b>Survival Bracelet Making (1 hour):</b> Have you ever needed six feet of cord while you were on a hike? Learn how to make a special survival bracelet to use in an emergency. It is easy, fun, and you can even use it as special recognition for youth or adults. <b>(Maximum 30 Youth)</b>			124				124
125	<b>Duct Tape and its ROLL in Scouting (1 hour):</b> We will examine the many uses for this wonderful tool that has been known to simplify the life of many Scout leaders. This class takes a light-hearted view of the sticky stuff and the multitude of common tasks and functional objects that can be conquered and created through the use of duct tape. This is a "hands-on" course, so bring a few rolls of duct tape with you! <b>(Maximum 30 Youth)</b>		125		125			
126	<b>Information Technology Careers (1 hour):</b> Interested in computers and technology? Find out about possible careers in programming, networking, and user support. <b>(Maximum 30 Youth)</b>			126				
127	<b>Aviation Careers (1 hour):</b> This course will cover the various FAA approved ways to become a private and a commercial pilot. The course will include an explanation of all training requirements, a description of what a training flight is like. and approximate cost of lessons. <b>(Maximum 30 Youth)</b>	127						127

128	Beyond CSI – A Career in the Forensic Sciences (1 hour): U.S. Customs and Border Protection, South West Regional Science Center Forensics Unit Leader Raymond Miller will discuss S.T.E.M. related careers in the forensic evaluation of fingerprints, trace evidence, pharmaceuticals, digital media, pollen, sugars, textiles, petroleum, wood, marble and a host of other fields involving not only the pursuit of criminal activity, but also in the evaluation of imported products to identify country of origin, the path products travel to the U.S. Border and other areas of interest. (Maximum 30 Youth) <<DC: Have you confirmed participation of Raymond Miller?>>		128					128
129	The Right College (1 hour): How do you find the college that is right for you? This workshop will help Scouts examine the important factors to consider when making a decision on where to go to college. (Maximum 30 Youth)	129						129
130	How to Buy a Car (1 hour): Get some tips on how to save money, get the best deal, and hopefully, reduce the amount of stress involved with purchasing a vehicle, while not forgetting things like insurance, road side assistance, financing, and all the research in finding what best fits you. (Maximum 30 youth)		130			130		
131	Robotics (1 hour) - How to use robotics in STEM to motivate your varsity and venturing scouts. (Maximum 15 Youth, 15 Adults)	131		131				131