

# Cub Scout Den Meeting Outline

Month: **August**

Week: 3

Core Value: **Honesty**

	Tiger	Wolf	Bear	Webelos
Before the Meeting	Gather materials for gathering and other activities, games and have any home assignments ready.	Gather materials for gathering and other activities, games and have any home assignments ready.	Gather materials for gathering and other activities, games and have any home assignments ready.	Gather materials for gathering and other activities, games and have any home assignments ready.
Gathering	Insect Charades			
Opening	To Be Honest Opening			
Activities/Project	Hungry Frogs – project and game			
Game/Song	The Frog Hop, Inchworm Relay Race			
Business items/Take home	None	None	None	None
Closing	Secrets in Nature Closing			
After the meeting				

**Materials:**

Gathering: instructions

Opening: instructions, word strips for 4 Cub Scouts

Activity/Project: party blowers, hook-and-loop tape, glue, scissors, 20 x 20 fabric or paper (optional), something to time with, 1 x 1 inch pieces of felt or paper (at least 5 per boy, blindfolds for game variation)

Game: beach ball or a playground ball if doing the variation on the Inchworm Relay Race, masking tape

Closing: instructions

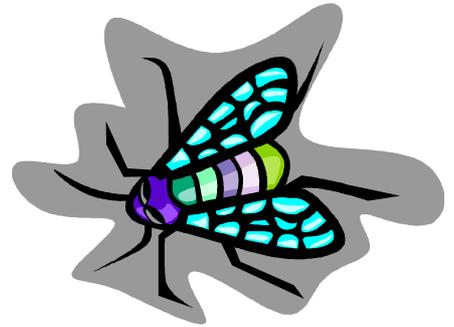
# Insect Charades

**Materials:**

None

Each boy takes a turn acting out his favorite insect while the others try to guess what insect he is.

Possibilities include sow bug (curls up when touched), bee (flits from flower to flower), fly (buzzes around and lands on things), earwig (scurries under items), etc.



## To Be Honest Opening

**Cubmaster:** Let's find out what it means to be honest.

**Cub Scout #1:**

To be honest is... telling the truth.

**Cub Scout #2:**

To be honest is... if you find something that belongs to someone you know, you return it.

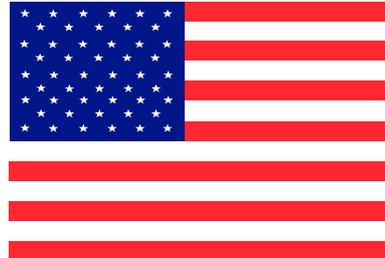
**Cub Scout #3:**

To be honest is... to admit when you're wrong, instead of blaming someone else.

**Cub Scout #4:**

To be honest is... if you find something and you don't know who it belongs to, you take it to an adult.

**Cubmaster:** Please join me in the Pledge of Allegiance and the Cub Scout Promise.



## **To Be Honest Opening – Word Strips**

(cut these word strips and have the Cub Scouts read them)

### **Cub Scout #1:**

To be honest is... telling the truth.

### **Cub Scout #2:**

To be honest is... if you find something that belongs to someone you know, you return it.

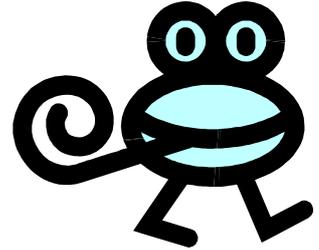
### **Cub Scout #3:**

To be honest is... to admit when you're wrong, instead of blaming someone else.

### **Cub Scout #4:**

To be honest is... if you find something and you don't know who it belongs to, you take it to an adult.

## The Hungry Frog – Project and Game

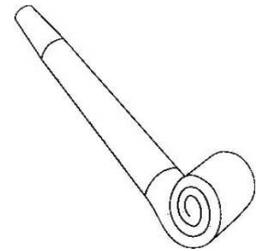


### Project materials:

- Party blowers (1 for each Cub Scout)
- Hook-and-loop tape ( $\frac{3}{4}$ " by  $\frac{1}{4}$ " rectangular piece of the rough part – the hook part - of the tape to attach to the end of blower) – 1 per Scout
- Glue (not needed if using hook-and-loop tape with its own adhesive)
- Scissors

### Project Directions:

1. Cut a small rectangle piece of the rough part (the hook part) of the hook-and-loop tape  $\frac{3}{4}$ " by  $\frac{1}{4}$ ". (Have an example of the size for the Scouts to see, if possible.)
2. Unroll or blow through the party blower so that it is straightened.
3. Attach the small piece of hook tape (with glue if needed) on the bottom of the blower about  $\frac{1}{2}$  inch from the end of the blower.



### Game Materials:

- Prepared party blowers (see above project) – 1 per Cub Scout
- Small pieces of 1" x 1" pieces of felt (at least 5 per Cub Scout)  
[Instead of using felt, you could also cut small pieces of the soft part – the loop – part of the hook-and-loop tape and attach them to small pieces of paper]
- Square piece of fabric 20" x 20" (optional, 1 per group)
- Something to keep time – minute hand on a watch or a timer.

### Game Directions:

This game can be played indoors or outdoors. It is played in groups of 2 to 5 players.

Frogs like to eat bugs. Each of the players is now a frog with a nice long tongue (party blowers) that is ready to eat the bugs (the felt pieces or loop pieces glued to paper).

1. Place the 20 x 20 inch fabric square flat on the playing surface (table, sidewalk or ground). This is your pond or lily pad. If you have a large group of Cub Scouts, the flat playing surface can be the pond or lily pad without using a fabric square.
2. Scatter all the “bugs” (the pieces of felt or loop tape attached to paper) on the playing fabric square or the playing surface.
3. On the signal to begin, each player blows his party blower and tries to pick up the bugs on the playing surface. (Players will need to remove each bug from their blower so that more bugs can be picked up.)
4. After 30 seconds or after 60 seconds, the Cub Scout with the biggest pile of “bugs” wins.

**Variations:**

1. Blindfold the players.
2. Blindfold the players and have each player have a helper. The helper will communicate to the blindfolded player the location of the “bugs” on the playing surface.
3. Have players race to see who can pick up a certain number of bugs the fastest.
4. Have players race to see who can pick up a certain number of bugs the fastest while transporting each one to a designated space farther across the room, etc.

**Core Values:**

Honesty, Positive Attitude, Cooperation, Respect, Perseverance, Resourcefulness

## The Frog Hop

### Materials:

Masking Tape for marking the start and finish lines

### Directions:

Mark the finish line about 25 feet from the start line. Line the players up along the start line about 3 feet apart. Make sure that each player has room to jump to either side.

At "Go" the players race by **jumping first to the right, then to the left, then straight ahead**. This procedure is followed until someone crosses the finish line.

### Core Values:

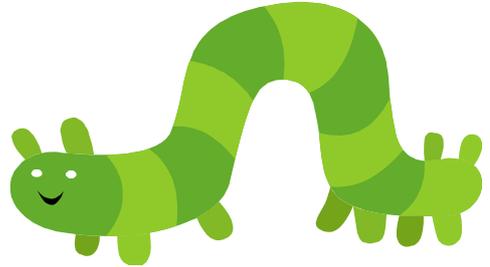
Honesty, Health & Fitness



## Inchworm Relay Race

### Materials:

Masking tape (for marking lines)  
Large ball (for each team – only for game variation)



Mark a starting line and a finish line ten to twenty feet apart.

Form at least two teams.

On the start signal, the first boy mimics the movement of an inchworm by bending over and putting his hands and feet on the ground. He "walks" his feet forward as far as they can go, then "walks" his hands forward, then his feet, then hands, and so on.

When he reaches the finish line, the next boy goes.

**Variation:** The boys use their heads to push a ball as they imitate an inchworm. When a Cub Scout reaches the finish line, he tosses the ball back to the next player.

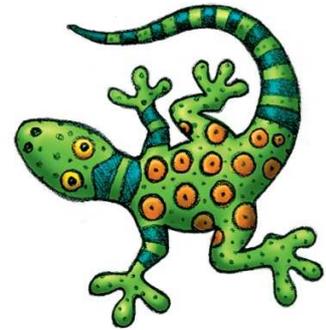
### Core Values:

Health & Fitness, Perseverance

## Secrets in Nature Closing

### Cubmaster:

No matter where you live, there is a world of undiscovered secrets of nature waiting to be explored. Farmers and naturalists are students of nature. A naturalist stands like Columbus on the prow of his ship, with a vast continent before him. The main difference is that the naturalist's world can be at his feet. It is as near as your back yard, a nearby park, the woods, or the fields of a local farm. All kinds of insects, birds, plants, and other forms of life inhabit these lands. Continue exploring the world of nature and you will find many wonderful things that we have on this earth to enjoy.



# TIGER DEN MEETING PROGRAM



DEN NO. \_\_\_\_\_ PACK NO. \_\_\_\_\_

MEETING PLACE \_\_\_\_\_

MONTH August WEEK 3 TIME \_\_\_\_\_

THIS MONTH'S TOPIC Honesty/Bugs/Flying

Use this form at a den leader meeting or at your monthly pack leader's meeting. Include ways for the den chief and denner to help you in the den meeting.

## BEFORE THE MEETING

Gather materials for gathering and other activities, games and have home assignments ready.

## GATHERING

With the help of their Tiger Adult Partners, Tiger Cubs will play Insect Charades.

Materials: None

## OPENING

Tiger Cubs and their adult partners will participate in the "To Be Honest Opening".

Materials: opening word strips, flag

## ACTIVITIES / PROJECTS

Tiger Cubs, with help from their adult partners, will make the equipment needed for a game called, "Hungry Frog." They will then play the game.

Materials: party blower, hook-and-loop tape, glue, felt, fabric, watch, scissors

## GAME / SONG

Tiger Cubs and their adult partners will participate together in games called, "The Frog Hop" and "Inchworm Relay Races."

Materials: masking tape, beach ball if doing variation on Inchworm Relay Races

## BUSINESS ITEMS / TAKEHOME

None

## CLOSING

Secrets in Nature Closing

Materials: None

## AFTER THE MEETING

Evaluate the meeting and review next week's plans.

# WOLF DEN MEETING PROGRAM



DEN NO. \_\_\_\_\_ PACK NO. \_\_\_\_\_

MEETING PLACE \_\_\_\_\_

MONTH August WEEK 3 TIME \_\_\_\_\_

THIS MONTH'S TOPIC Honesty/Bugs/Flying

Use this form at a den leader meeting or at your monthly pack leader's meeting. Include ways for the den chief and denner to help you in the den meeting.

## BEFORE THE MEETING

Gather materials for gathering and other activities, games and have home assignments ready.

## GATHERING

Insect Charades

Materials: None

## OPENING

To Be Honest Opening

Materials: opening word strips, flag

## ACTIVITIES / PROJECTS

Hungry Frog – project and game

Materials: party blower, hook-and-loop tape, glue, felt, fabric, watch, paper, scissors

## GAME / SONG

The Frog Hop and Inchworm Relay Races

Materials: masking tape, beach ball if doing variation on Inchworm Relay Races

## BUSINESS ITEMS / TAKEHOME

None

## CLOSING

Secrets in Nature Closing

Materials: None

## AFTER THE MEETING

Evaluate the meeting and review next week's plans.

# BEAR DEN MEETING PROGRAM



DEN NO. \_\_\_\_\_ PACK NO. \_\_\_\_\_

MEETING PLACE \_\_\_\_\_

MONTH August WEEK 3 TIME \_\_\_\_\_

THIS MONTH'S TOPIC Honesty/Bugs/Flying

Use this form at a den leader meeting or at your monthly pack leader's meeting. Include ways for the den chief and denner to help you in the den meeting.

## BEFORE THE MEETING

Gather materials for gathering and other activities, games and have home assignments ready.

## GATHERING

Insect Charades

Materials: None

## OPENING

To Be Honest Opening

Materials: opening word strips, flag

## ACTIVITIES / PROJECTS

Hungry Frog – project and game

Materials: party blower, hook-and-loop tape, glue, felt, fabric, watch, paper, scissors

## GAME / SONG

The Frog Hop and Inchworm Relay Races

Materials: masking tape, beach ball if doing variation on Inchworm Relay Races

## BUSINESS ITEMS / TAKEHOME

None

## CLOSING

Secrets in Nature Closing

Materials: None

## AFTER THE MEETING

Evaluate the meeting and review next week's plans.

# WEBELOS DEN MEETING PROGRAM



DEN NO. \_\_\_\_\_ PACK NO. \_\_\_\_\_

MEETING PLACE \_\_\_\_\_

MONTH August WEEK 3 TIME \_\_\_\_\_

THIS MONTH'S TOPIC Honesty/Bugs/Flying

Use this form at a den leader meeting or at your monthly pack leader's meeting. Include ways for the den chief and denner to help you in the den meeting.

## BEFORE THE MEETING

Gather materials for gathering and other activities, games and have home assignments ready.

## GATHERING

Insect Charades

Materials: None

## OPENING

To Be Honest Opening

Materials: opening word strips, flag

## ACTIVITIES / PROJECTS

Hungry Frog – project and game

Materials: party blower, hook-and-loop tape, glue, felt, fabric, watch, paper, scissors

## GAME / SONG

The Frog Hop and Inchworm Relay Races

Materials: masking tape, beach ball if doing variation on Inchworm Relay Races

## BUSINESS ITEMS / TAKEHOME

None

## CLOSING

Secrets in Nature Closing

Materials: None

## AFTER THE MEETING

Evaluate the meeting and review next week's plans.