## Cub Scout Den Meeting Outline

#### Month: December

#### Point of the Scout Law: Courteous

|                   | Tiger                   | Wolf                  | Bear                  | Webelos               | Arrow of Light        |
|-------------------|-------------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| Before the        | Gather materials for    | Gather materials for  | Gather materials for  | Gather materials for  | Gather materials for  |
| Meeting           | gathering and other     | gathering and other   | gathering and other   | gathering and other   | gathering and other   |
|                   | activities, games and   | activities, games and | activities, games and | activities, games and | activities, games and |
|                   | have home assignments   | have home assignments | have home assignments | have home assignments | have home assignments |
|                   | (if any) ready.         | (if any) ready.       | (if any) ready.       | (if any) ready.       | (if any) ready.       |
| Gathering         | Snowball Maze           |                       |                       |                       |                       |
| Opening           | Beautiful Stars Opening |                       |                       |                       |                       |
| Game              | Draw the Snowman        |                       |                       |                       |                       |
| Activity          | Paper Snowman           |                       |                       |                       |                       |
| Business          | None                    | None                  | None                  | None                  | None                  |
| items/Take home   |                         |                       |                       |                       |                       |
| Closing           | Individuality Closing   |                       |                       |                       |                       |
| After the meeting |                         |                       |                       |                       |                       |

#### Materials:

Gathering: copies of maze, pencils

Opening: none

Game: reference sheets

Activities: white lunch bags, newspaper, crayons/markers, yarn, construction paper, glue, scissors

**Closing: None** 

Home assignments: None

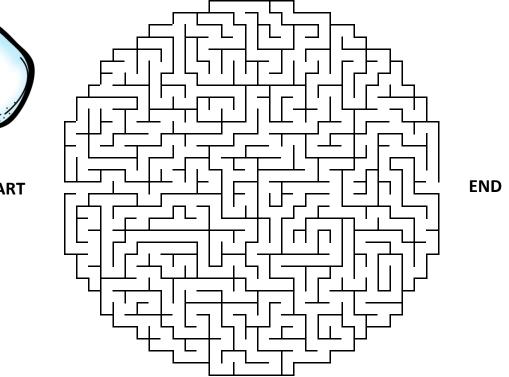
<u>Advancement:</u> Tiger - None Wolf – None Bear – None Webelos - None Arrow of Light – None

# **Snowball Maze**

Help the snowball roll from the beginning of the maze to the end.

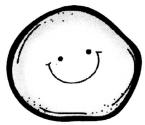


START

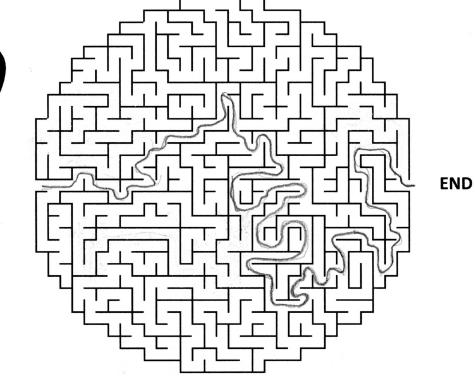


# Snowball Maze

Help the snowball roll from the beginning of the maze to the end.



**START** 



irto.

# **Beautiful Stars Opening**

### Materials: None

### Cubmaster or den leader:

This is the season of lights and stars, when days are short and nights are long with beautiful stars. Lord Baden Powell, the founder of Scouting, once said this to his Scouts: "I often think when the sun goes down, the world is hidden by a big blanket from the light of heaven. But the stars



are little holds pierced in that blanket by those who have done good deeds in this world. The stars are not all the same size, some a big, some are little. So some men have done great deeds, and some men have done small deeds, but they have all made their hole in the blanket by doing good before they went to heaven."

We can do good deeds and help other people. Let's together say the Scout Oath and Scout Law as we get our meeting started today.

## Draw the Snowman Game

#### Materials:

1 die per team 1 piece of paper per team to draw the snowman on 1 pencil or pen per team 1 reference card per team

#### Instructions

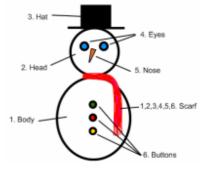
1. Divide the Cub Scouts into teams of 5 to 6 players. Hand out the supplies to each team.

2. Each player takes turns to throw the die once. Depending on the number shown on the die, the player can add a different part to their group snowman drawing.

3. Players need to throw a 'one' before they can start in order to draw the body. During their next turn, they throw the die again and can add to their drawing, according to the table below.

| Number               | Body Part   | Number of<br>parts |
|----------------------|-------------|--------------------|
| 1                    | Body        | 1                  |
| 2                    | Head        | 1                  |
| 3                    | Hat         | 1                  |
| 4                    | Eyes        | 2                  |
| 5                    | Carrot nose | 1                  |
| 6                    | Buttons     | 3                  |
| 1,2,3,4,5,6 in order | Scarf       | 1                  |

4. Each player will need to throw a 'two' (head) before they can add the hat, eyes or nose. They will also need to throw a 'four' twice (once for each eye) and a 'six' three times (once for each button). Once you have drawn the rest of the diagram you will need to throw another 'one' before another 'two' and so forth up to 'six' to draw the scarf. It is not necessary to throw them in a row consecutively. For example, it would be okay to throw **1**, 4, 4, **2**, 1, **3**, 5, 2, **4**, **5**, 2, 1, **6**.



5. If a player has already drawn one part of the snowman and then rolls that number again, they forfeit their turn.

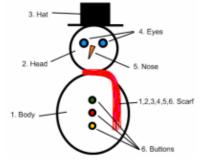
6. The first team to complete their drawing shouts 'Snowman!' and wins the game.



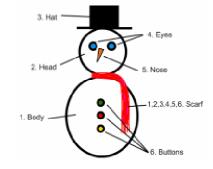
#### Draw the Snowman – Reference Card

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| Number               | Body Part   | Number of parts |
|----------------------|-------------|-----------------|
| 1                    | Body        | 1               |
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| 3                    | Hat         | 1               |
| 4                    | Eyes        | 2               |
| 5                    | Carrot nose | 1               |
| 6                    | Buttons     | 3               |
| 1,2,3,4,5,6 in order | Scarf       | 1               |

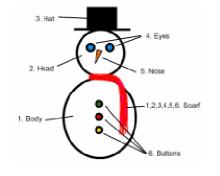


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|----------------------|-------------|-----------------|
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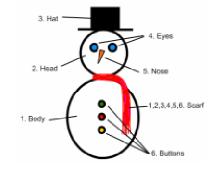
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## Paper Bag Snowman

#### Materials:

White paper bags (2 for each Cub Scout) Newspaper or other paper to stuff inside one of the bags Markers or crayons Yarn pieces to tie around the middle of the bag (12"-18") Construction paper (several sheets per den of Cub Scouts) Glue Scissors



#### Directions:

1. Ball up newspaper or other paper and stuff it into one of the white bags.

2. When the bag is full of paper, take the empty bag and pull it over the stuffed bag so that the bottom ends of each bag are now at the top and bottom of the snowman.

3. Wrap the pre-cut pieces of yarn tightly around the middle of the bags (or below where the head would be) to form the top and the bottom sections of the snowman.

4. With markers/crayons, construction paper and glue, decorate the face and body features of the snowman.

## **Individuality Closing**

#### Materials:

None

#### **Cubmaster:**



Please take a moment and look around the room. You see many people. Do you see two people who are exactly alike? No. None of us are the same, not even twins. We are all unique individuals, each different from others. By recognizing our own individual talents, tastes, and gifts, we can try to have a better understanding of other people and our surroundings and be more respectful of the world we live in.